Current Address:
4301 E. Cricket Knoll
Bloomington, IN 47401

Bril Brewer

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812-361-0835

EDUCATION

Indiana University, School of Informatics and Computing, Bloomington, IN   August 2023 - Present
Bachelor of Science, GPA: 3.53/4.00
Major: Informatics
Minor: Financial Literacy
Academic Honors:
- Cox Scholarship, Hudson and Holland Scholarship, Provost Scholarship, Luddy Direct Admission, Dean's List

ACTIVITIES

Indiana University - Ferguson Crestmont Boys and Girls Club   August 2023 - Present
Advocate for Community Engagement
- Serve as the liaison between Indiana University's service learning program and the Ferguson Crestmont Boys and Girls Club.
- Conduct orientations, presentations, and ongoing engagement training for students and faculty.
- Support youth development through after-school programming, strengthening skills in communication, leadership, and planning.
- Position awarded through the Cox Scholarship, recognizing leadership and service excellence.

Luddy Student Government   April 2025 - Present
Head of Community and Support
- Lead initiatives promoting inclusivity and community across Luddy student organizations.
- Address student concerns related to academics, faculty interactions, and campus climate, ensuring organizational accountability.
- Manage scheduling and coordination for all Luddy clubs and events within school facilities.
- Oversee five academic co-chairs, providing performance assessment and strategic direction.

EXPERIENCE

Luddy School of Informatics, Computing, and Engineering
Intern   August 2022 - May 2023
- Created professional websites using HTML and CSS to lift user experience and functionality.
- Created a Python-based mini-game and successfully integrated it into a web interface.

Student of Informatics   August 2023 - Present
- Strengthened data and information management skills through a variety of projects, performing primary and secondary research, analyzing databases through SQL, creating high fidelity HCI prototypes in Figma and Adobe XD, and delivering insights, results, and proposed solutions.
- Partnered with a local library to research, design, and present a functional website prototype promoting its annual book festival, integrating web design and user engagement strategies to enhance community outreach and collaboration. Managed design iterations and collaboration using Figma, GitHub, and version control best practices.
- Created an object-oriented program simulating store operations (inventory, staff scheduling, and plank sawing). Implemented Java, file I/O, recursion, and data structures to automate staff shift scheduling and lumber management. Applied algorithms to ensure fair scheduling and efficient inventory updates.